

# Chapter 1. Vectors, Matrices, and Linear Spaces

## 1.4. Solving Systems of Linear Equations

**Note.** We give an algorithm for solving a system of linear equations (called the Gauss-Jordan method). This algorithm will give the unique solution when it exists, give a way to find multiple solutions when they exist, and reveal when no solution exists.

**Definition.** A system of  $m$  linear equations in the  $n$  unknowns  $x_1, x_2, \dots, x_n$  is a system of the form:

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\ \vdots & \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_m. \end{aligned}$$

**Note.** The above system can be written as  $A\vec{x} = \vec{b}$  where  $A$  is the *coefficient matrix* and  $\vec{x}$  is the vector of variables. A *solution* to the system is a vector  $\vec{s}$  such that  $A\vec{s} = \vec{b}$ .

**Definition.** The *augmented matrix* for the above system is

$$[A \mid \vec{b}] = \left[ \begin{array}{cccc|c} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & & & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} & b_m \end{array} \right].$$

**Note 1.4.A.** We will perform certain operations on the augmented matrix which correspond to the following manipulations of the system of equations:

1. interchange two equations,
2. multiply an equation by a nonzero constant,
3. replace an equation by the sum of itself and a multiple of another equation.

**Definition.** The following are *elementary row operations*:

1. interchange row  $i$  and row  $j$  (denoted  $R_i \leftrightarrow R_j$ ),
2. multiplying the  $i$ th row by a nonzero scalar  $s$  (denoted  $R_i \rightarrow sR_i$ ), and
3. adding the  $i$ th row to  $s$  times the  $j$ th row (denoted  $R_i \rightarrow R_i + sR_j$ ).

If matrix  $A$  can be obtained from matrix  $B$  by a series of elementary row operations, then  $A$  is *row equivalent* to  $B$ , denoted  $A \sim B$  (or sometimes denoted  $A \rightarrow B$ ).

**Notice.** These operations correspond to the above manipulations of the equations and so:

**Theorem 1.6. Invariance of Solution Sets Under Row Equivalence.**

If  $[A \mid \vec{b}] \sim [H \mid \vec{c}]$  then the linear systems  $A\vec{x} = \vec{b}$  and  $H\vec{x} = \vec{c}$  have the same solution sets.

**Definition 1.12.** A matrix is in *row-echelon form* (abbreviated “REF”) if

1. all rows containing only zeros appear below rows with nonzero entries, and
2. the first nonzero entry in any row appears in a column to the right of the first nonzero entry in any preceding row.

For such a matrix, the first nonzero entry in a row is the *pivot* for that row.

**Example.** Which of the following is in row echelon form?

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix} \quad \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 6 & 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 2 & 4 & 0 \\ 1 & 3 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

**Note.** If an augmented matrix is in row-echelon form, we can use the method of *back substitution* to find solutions.

**Example 1.4.A.** Solve the system

$$\begin{aligned} x_1 + 3x_2 - x_3 &= 4 \\ x_2 - x_3 &= -1 \\ x_3 &= 3. \end{aligned}$$

**Definition 1.13.** A linear system having no solution is *inconsistent*. If it has one or more solutions, it is *consistent*.

**Example 1.4.B.** Is this system consistent or inconsistent:

$$\begin{aligned} 2x_1 + x_2 - x_3 &= 1 \\ x_1 - x_2 + 3x_3 &= 1 \\ 3x_1 &+ 2x_3 = 3? \end{aligned}$$

**Example 1.4.C.** Is this system consistent or inconsistent:

$$2x_1 + x_2 - x_3 = 1$$

$$x_1 - x_2 + 3x_3 = 1$$

$$3x_1 + 2x_3 = 2?$$

(HINT: This system has multiple solutions. Express the solutions in terms of an unknown parameter  $r$ ).

**Note.** In the above example,  $r$  is a “free variable” and the *general solution* is in terms of this free variable.

**Note. Reducing a Matrix to Row-Echelon Form.**

**1.** If the first column is all zeros, “mentally cross it off.” Repeat this process as necessary.

**2(a).** Use row interchange if necessary to get a nonzero entry (pivot)  $p$  in the top row of the remaining matrix.

**2(b).** For each row  $R$  below the row containing this entry  $p$ , add  $-r/p$  times the row containing  $p$  to  $R$  where  $r$  is the entry of row  $R$  in the column which contains pivot  $p$ . (This gives all zero entries below pivot  $p$ .)

**3.** “Mentally cross off” the first row and first column to create a smaller matrix. Repeat the process **(1)** - **(3)** until either no rows or no columns remain.

**Example.** Page 68 number 2(a).

**Example.** Page 69 number 16(a). (Put the associated augmented matrix in row-echelon form and then use substitution.)

**Note.** The above method is called *Gauss reduction with back substitution*.

**Note 1.4.B.** The system  $A\vec{x} = \vec{b}$  is equivalent to the system (see Note 1.3.A):

$$x_1\vec{a}_1 + x_2\vec{a}_2 + \cdots + x_n\vec{a}_n = \vec{b}$$

where  $\vec{a}_i$  is the  $i$ th column vector of  $A$ . Therefore,  $A\vec{x} = \vec{b}$  is consistent if and only if  $\vec{b}$  is in the span of  $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$  (the columns of  $A$ ).

**Definition.** A matrix is in *reduced row-echelon form* (abbreviated “RREF”) if all the pivots are 1 and all entries above and below pivots are 0.

**Examples.** Page 68 number 2(b) and Page 69 number 16(b).

**Note.** The above method is the *Gauss-Jordan method*.

**Theorem 1.7. Solutions of  $A\vec{x} = \vec{b}$ .**

Let  $A\vec{x} = \vec{b}$  be a linear system and let  $[A \mid \vec{b}] \sim [H \mid \vec{c}]$  where  $H$  is in row-echelon form.

1. The system  $A\vec{x} = \vec{b}$  is inconsistent if and only if  $[H \mid \vec{c}]$  has a row with all entries equal to 0 to the left of the partition and a nonzero entry to the right of the partition.
2. If  $A\vec{x} = \vec{b}$  is consistent and every column of  $H$  contains a pivot, the system has a unique solution.
3. If  $A\vec{x} = \vec{b}$  is consistent and some column of  $H$  has no pivot, the system has infinitely many solutions, with as many free variables as there are pivot-free columns of  $H$ .

**Definition 1.14.** A matrix that can be obtained from an identity matrix by means of **one** elementary row operation is an *elementary matrix*.

**Theorem 1.8.** Let  $A$  be an  $m \times n$  matrix and let  $E$  be an  $m \times m$  elementary matrix. Multiplication of  $A$  **on the left** by  $E$  effects the same elementary row operation on  $A$  that was performed on the identity matrix to obtain  $E$ .

**Note.** We give the proof now for [Row Interchange](#) (Page 71 Number 52) and [Row Addition](#) (page 71 Number 54). The proof for Row Scaling is to be given in Exercise 53.

**Example 1.4.D.** Multiply some  $3 \times 3$  matrix  $A$  by

$$E = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

to swap Row 1 and Row 2.

**Note.** If  $A$  is row equivalent to  $B$ , then we can find  $C$  such that  $CA = B$  and  $C$  is a product of elementary matrices.

**Examples.** Page 70 Number 44, Page 70 Number 50, Page 71 Number 56.

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