ASTROPHYSICS (ASTR 3415) Fall 2016 Prof Richard Ignace

## HOMEWORK #1

- 1. Problem 1.8 of the text.
- 2. Consider a star that is spherical. The star has a spot on it. The star has spherical coordinates  $(\vartheta, \varphi)$ , and the star is rotating. The center of the spot is at a stellar co-latitude of  $\vartheta$  from the star's north pole, and has stellar azimuth  $\varphi = \omega t$ , where t is time and  $\omega$  is angular rotation speed.



Figure 1: Star geometry.

- a) Consider an observer in direction  $\vartheta = i$  and  $\varphi = 0$ , where *i* is the observer's viewing inclination of this star. Both angles are fixed. The spot has coordinates of  $(\psi, \alpha)$  as measured from the observer's *z*-axis (see figure). For a given inclination, prove that the spot center will NOT be occulted in its circuit around the star if it has co-latitude  $\vartheta < \pi/2 i$ .
- b) Use spherical trigonometry to find a relation for the angle  $\psi$  of the spot, as seen by the observer, as a function of  $t, \vartheta$ , and i.
- c) Use the expression from part (b) to determine  $d\psi/dt = \dot{\psi}$  as a function of  $\varphi$ . Bear in mind that the star rotates like a solid body so that  $\dot{\phi} = \omega$ .
- 3. Consider a planet orbiting a distant star. If the orbit is circular, the speed will be  $v(r) = v_0 \sqrt{R/r}$ , for R the stellar radius and r the orbital radius. In vector form  $\vec{v} = v(r)\hat{\varphi}$ , for  $\varphi$  the azimuth of the orbit about the star. An observer is in the direction (i, 0) along unit vector  $\hat{z}$ . Determine the projected line-of-sight velocity of the planet (basically the Doppler shift) in the direction of the observer as a function of  $r, i, \varphi$ . (This problem is somewhat similar to the previous one. Use a vector dot product. Assume the planet is in the equatorial plane of the star at a co-latitude of  $\vartheta = \pi/2$ .)

- 4. Problem 3.9 of the text.
- 5. For measurements with Poisson noise (such as photon counting), the "signal-to-noise" of a measurement (the quality of the measurement) is  $S/N = \sqrt{S}$ , because the noise  $N = \sqrt{S}$ .
  - a) One way to increase S/N is to take multiple measurements of a source and combine them. In this case  $S_{tot} = \sum_{1}^{n} S_i$ , for *n* such measurements. The noise becomes  $N_{tot}^2 = \sum_{1}^{n} N_i^2 = \sum_{1}^{n} S_i$ , meaning the noise contributions add in quadrature. Show that if  $S_0 = S_{tot}/n$  that

$$\frac{(S/N)_{tot}}{(S/N)_0} = \frac{S_{tot}/N_{tot}}{S_0/N_0} = \sqrt{n}$$

- b) Consider a star that is a source of X-ray emission. Suppose that the X-ray photon rate  $\dot{C} = 0.1$  photons/second as measured by an X-ray detector. The measured signal is  $S = \dot{C} \times t$ , for t the exposure time. How much time is required to obtain a measurement with S/N = 12?
- c) From part (b), how many photons will have been collected?
- d) In many cases measurements of astronomical sources also involve background noise. Let S be the source signal, B the background signal, and N the total noise. Suppose you measure source and background together with the instrument. The total signal is  $s_{tot} = (S + B)$ ; the background signal B is measured separately off the source. Subtraction then gives you the source signal. But what is the noise for the source signal? (Remember: The background comes with background noise.) Formulate an expression for the S/N for the source alone.
- 6. Problem 5.1 of the text.
- 7. Problem 5.15 of the text.
- 8. Problem 6.7 of the text.