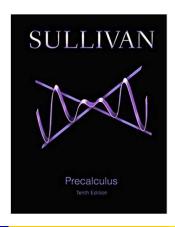
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Chapter 2. Functions and Their Graphs

2.5. Graphing Techniques: Transformations—Exercises, Examples, Proofs



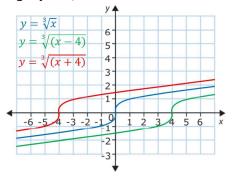
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Example. Shifts

Example. Find a formula for the function whose graph is the graph of $y = \sqrt[3]{x}$ but is (a) shifted to the right 4 units, (b) shifted to the left 4 units, (c) shifted up 4 units, (d) shifted down 4 units.

Solution. (a) To shift to the right 4 units we replace x by x-4 to get $y = \sqrt[3]{x-4}$. **(b)** To shift to the left 4 units we replace x by x - (-4) = x + 4 to get $y = \sqrt[3]{x + 4}$.

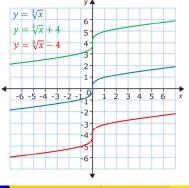


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Example. Shifts

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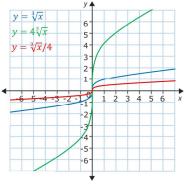
Solution. (c) To shift up 4 units we add 4 to the original function to get $y = \sqrt[3]{x} + 4$. (d) To shift down 4 units we subtract 4 to the original function to get $y = \sqrt[3]{x} - 4$.



Example. Vertical Stretches/Compression

Example. Find a formula for the function whose graph is the graph of $y = \sqrt[3]{x}$ but is (a) vertically stretched where a = 4, (b) vertically compressed where a = 1/4.

Solution. (a) To vertically stretch with a=4, we multiply the original function function by 4 to get $y = 4\sqrt[3]{x}$. **(b)** To vertically compress with a=1/4, we divide the original function by 4 to get $y=\sqrt[3]{x}/4$.



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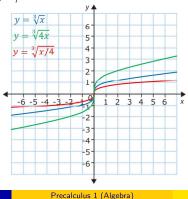
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Example. Horizontal Stretches/Compression

Example. Find a formula for the function whose graph is the graph of $y = \sqrt[3]{x}$ but is (a) horizontally compressed where a = 4, (b) horizontally stretched where a = 1/4.

Solution. (a) To horizontally compress with a = 4, we replace x with 4xto get $y = \sqrt[3]{4x}$. **(b)** To horizontally stretch with a = 1/4, we replace x with x/4 to get $y = \sqrt[3]{x/4}$.



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Page 103 Number 32

Page 103 Number 32. If (3,6) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(-x)? (a) (6,3), (b) (6,-3), (c) (3,-6), (d) (-3,6).

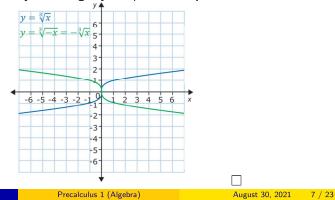
Solution. Since (3,6) is on the graph of f, then 6 = f(3) and so 6 = f(-(-3)) and the point (-3,6) is on the graph of y = f(-x). If the point (6,3) is on the graph of y = f(-x) then we have f(-(6)) = 3; but we know nothing about f(-6) so this point may or may not be on the graph of y = f(-x). If the point (6, -3) is on the graph of y = f(-x)then we have f(-(6)) = -3; but we know nothing about f(-6) so this point may or may not be on the graph of y = f(-x). If the point (3, -6)is on the graph of y = f(-x) then we have f(-3) = -6; but we know nothing about f(-3) so this point may or may not be on the graph of y = f(-x). Therefore,

point (-3,6) is the only point which must be on the graph of y = f(-x)

Example. Reflections

Example. Find a formula for the function whose graph is the graph of $y = \sqrt[3]{x}$ but is (a) reflected about the x-axis, (b) reflected about the y-axis.

Solution. (a) To reflect a function about the x-axis we multiply to original function by -1 to get $y = -\sqrt[3]{x}$. **(b)** To reflect a function about the *y*-axis we replace *x* by -x to get $y = \sqrt[3]{-x} = -\sqrt[3]{x}$.



Page 103 Number 34

Page 103 Number 34. If (4,2) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(2x)? (a) (4,1), (b) (8,2), (c) (2,2), (d) (4,4).

Solution. Since (4,2) is on the graph of f, then 2 = f(4) and so 2 = f(2(2)) and the point (2,2) is on the graph of y = f(2x). If the point (4,1) is on the graph of y = f(2x) then we have f(2(4)) = f(8) = 1; but we know nothing about f(8) so this point may or may not be on the graph of y = f(2x). If the point (8,2) is on the graph of y = f(2x) then we have f(2(8)) = f(16) = 2; but we know nothing about f(16) so this point may or may not be on the graph of y = f(2x). If the point (4,4) is on the graph of y = f(2x) then we have f(2(4)) = f(8) = 4; but we know nothing about f(8) so this point may or may not be on the graph of y = f(2x).

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Page 104 Number 36

Page 104 Number 36

Page 104 Number 36. Suppose that the x-intercepts of the graph of y = f(x) are -8 and 1. (a) What are the x-intercepts of the graph of y = f(x + 4)? (b) What are the x-intercepts of the graph of y = f(x - 3)? (c) What are the x-intercepts of the graph of y = 2f(x)? (d) What are the x-intercepts of the graph of y = f(-x)?

Solution. The x-intercepts of the graph of y = f(x) are the solutions to the equation f(x) = 0, so we must have f(-8) = f(1) = 0.

- (a) The x-intercepts of the graph of y = f(x+4) are the solutions to the equation f(x+4) = 0, so we must have x+4=-8 or x+4=1. That is, the x-intercepts of y = f(x+4) are x = -12 and x = -3.
- **(b)** The x-intercepts of the graph of y = f(x 3) are the solutions to the equation f(x 3) = 0, so we must have x 3 = -8 or x 3 = 1. That is, the x-intercepts of y = f(x 3) are x = -5 and x = 4.

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Page 104 Number 4

Page 104 Number 46

Page 104 Number 46. Consider $f(x) = (x+2)^3 - 3$. Graph f using the techniques of shifting, compressing, stretching, and/or reflecting. Start with the graph of the basic function $(y=x^3 \text{ here})$, and show all stages. Be sure to show at least three key points. Find the domain and the range of f.

Solution. Starting with the graph of $y = x^3$ and replace x with x + 2 = x - (-2) to get $y = (x + 2)^3$; this is a horizontal shift of $y = x^3$ to the left by 2 units. Next we subtract 3 from the graph of $y = (x + 2)^3$ to get $y = (x + 2)^3 - 3$; this is a vertical shift down by 3 units of $y = (x + 2)^3$.

So the graph of $y = (x+2)^3 - 3$ results from the graph of $y = x^3$ by (1) a horizontal shift to the left by 2 units, and then

(2) a vertical shift down by 3 units

Page 104 Number 36

Page 104 Number 36 (continued)

Page 104 Number 36. Suppose that the x-intercepts of the graph of y = f(x) are -8 and 1. (a) What are the x-intercepts of the graph of y = f(x + 4)? (b) What are the x-intercepts of the graph of y = f(x - 3)? (c) What are the x-intercepts of the graph of y = 2f(x)? (d) What are the x-intercepts of the graph of y = f(-x)?

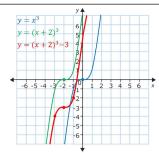
Solution (continued). (c) The *x*-intercepts of the graph of y = 2f(x) are the solutions to the equation 2f(x) = 0 or f(x) = 0. So the *x*-intercepts of y = 2f(x) are also x = -8 and x = 1.

(d) The x-intercepts of the graph of y = f(-x) are the solutions to the equation f(-x) = 0, so we must have -x = -8 or -x = 1. That is, the x-intercepts of y = f(-x) are x = 8 and x = -1.

Page 104 Number

Page 104 Number 46 (continued)

Solution. Three key points on the graph of $y=(x+2)^3-3$ are (-3,-4), (-2,-3), and (-1,-2) (which correspond to the points (-1,-1), (0,0), and (1,1), respectively, on the graph of $y=x^3$ because (-1+(-2),-1+(-3))=(-3,-4), (0+(-2),0+(-3))=(-2,-3), and (1+(-2),1+(-3))=(-1,-2)); these points are marked on the graph below. We see from the graph that, like $y=x^3$, the domain and range are both all real numbers $(-\infty,\infty)=\mathbb{R}$.



Page 104 Number 60

Page 104 Number 60. Consider $g(x) = 4\sqrt{2-x}$. Graph g using the techniques of shifting, compressing, stretching, and/or reflecting. Start with the graph of the basic function $(y = \sqrt{x} \text{ here})$, and show all stages. Be sure to show at least three key points. Find the domain and the range of g.

Solution. Starting with the graph of $y = \sqrt{x}$ and replace x with -x to get $y = \sqrt{-x}$; this is a reflection about the y-axis of the graph of $y = \sqrt{x}$. Next we replace x in $y = \sqrt{-x}$ with x - 2 to get $y = \sqrt{-(x-2)} = \sqrt{2-x}$; this is a horizontal shift to the right by 2 units of $y = \sqrt{-x}$. Finally, we consider the graph $y = 4\sqrt{2-x}$ which is a vertical stretch of $y = \sqrt{2-x}$ by a factor of 4. So the graph of $y = 4\sqrt{2-x}$ results from the graph of $y = \sqrt{x}$ by

(1) a reflection about the v-axis

(2) a horizontal shift to the right by 2 units |, and then

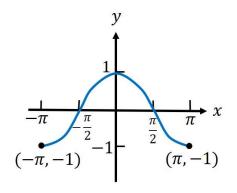
(3) a vertical stretch be a factor of 4

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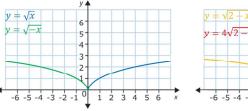
Page 104 Number 66

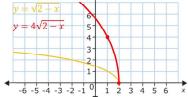
Page 104 Number 66. The graph of a function f is illustrated. Use the graph of f as the first step toward graphing each of the following functions: (c) P(x) = -f(x), (d) H(x) = f(x+1) - 2, (f) G(x) = f(-x), (g) h(x) = f(2x).



Page 104 Number 60 (continued)

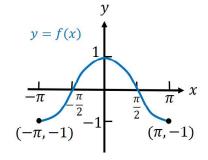
Solution. Three key points on the graph of $y = 4\sqrt{2-x}$ are (2,0), (1,4), and (-2,8) (which correspond to the points (0,0), (1,1),and (4,2), respectively, on the graph of $y = \sqrt{x}$ because $(-((0)-2),4\sqrt{2-(2)})=(2,0), (-((1)-2),4\sqrt{2-(1)})=(1,4),$ and $(-((4)-2), 4\sqrt{2-(-2)}) = (-2,8)$; the points (2,0) and (1,4) are marked on the graph below. We see from the graph that the domain is $(-\infty, 2]$ and range is $[0, \infty)$

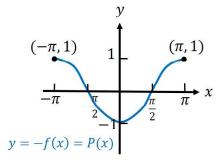




Page 104 Number 66 (continued 1)

Solution. (c) To get P(x) = -f(x) from f(x), we multiply f(x) by -1resulting in a reflection of the graph of y = f(x) about the x-axis.

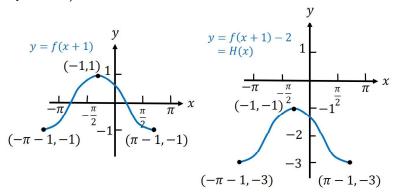




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Page 104 Number 66 (continued 2)

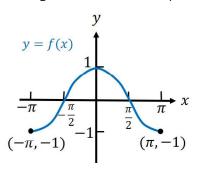
Solution. (d) To get H(x) = f(x+1) - 2 from f(x), we first replace x with x - (-1) = x + 1 (resulting in a horizontal shift to the left by 1 unit) and then subtract 2 from the resulting function (resulting in a vertical shift down by 2 units).

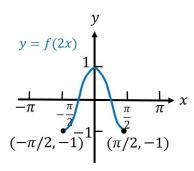


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Page 104 Number 66 (continued 4)

Solution. (g) To get h(x) = f(2x) from f(x), we replace x with 2x resulting in a horizontal compression.



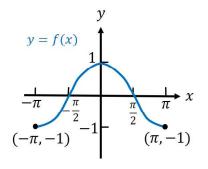


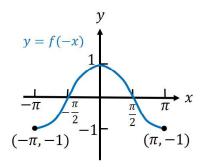
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Page 104 Number 66 (continued 3)

Solution. (f) To get G(x) = f(-x) from f(x), we replace x with -x resulting in a reflection of the graph of y = f(x) about the y-axis.



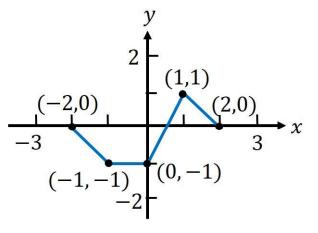


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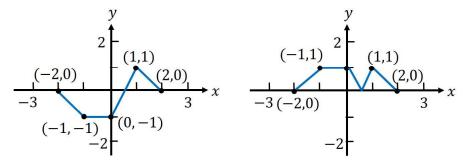
Page 105 Number 76. The graph of a function f is illustrated in the figure. (a) Draw the graph of y = |f(x)|. (b) Draw the graph of y = f(|x|).

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Page 105 Number 76 (continued 1)

Solution. (a) To graph y = |f(x)|, we simply get the same points as on the graph of y = f(x) when $y = f(x) \ge 0$. When y = f(x) < 0, we get the reflection of the points on the graph of y = f(x) about the x-axis (since |f(x)| = -f(x) when f(x) < 0).



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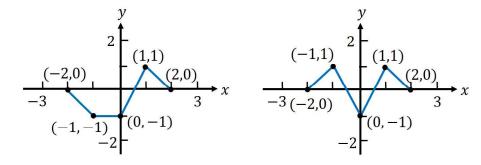
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Page 105 Number 76 (continued 2)

Solution. (b) To graph y = f(|x|), we simply get the same points as on the graph of y = f(x) when $x \ge 0$. When x < 0, we get the points on the graph of y = f(x) for x > 0 reflected about the y-axis (since |x| = -x when x < 0).



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