

## Section 2.6. Matrices

**Note.** In this section we review some properties of matrices from Linear Algebra and define the “Boolean product” of two matrices with entries of 0 and 1.

**Definition 2.6.1.** A *matrix* is a rectangular array of numbers. A matrix with  $m$  rows and  $n$  columns is an  $m \times n$  *matrix*. Two matrices are *equal* if they are the same size and corresponding entries are equal.

**Definition 2.6.2.** Let

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}.$$

The  $i$ th row of  $A$  is the  $1 \times n$  matrix  $[a_{i1} \ a_{i2} \ \cdots \ a_{in}]$ . The  $j$ th column of  $A$  is

the  $m \times 1$  matrix  $\begin{bmatrix} a_{1j} \\ a_{2j} \\ \vdots \\ a_{mj} \end{bmatrix}$ . The  $(i, j)$ th element or *entry* of  $A$  is the element  $a_{ij}$ .

Sometimes we denote  $A = [a_{ij}]$ .

**Definition 2.6.3.** Let  $A = [a_{ij}]$  and  $B = [b_{ij}]$  be  $m \times n$  matrices. The *sum* of  $A$  and  $B$ , denoted  $A + B$ , is the  $m \times n$  matrix that has  $a_{ij} + b_{ij}$  as its  $(i, j)$ th entry.

**Example.** Page 159 Number 2a.

**Definition 2.6.4.** Let  $A$  be an  $m \times k$  matrix and  $B$  a  $k \times n$  matrix. The *product* of  $A$  and  $B$ , denoted  $AB$ , is the  $m \times n$  matrix with  $(i, j)$ th entry  $c_{ij}$  where

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{ik}b_{kj} = \sum_{y=1}^k a_{iy}b_{yj}.$$

**Example.** Page 159 Number 4a. Notice that we do not in general have commutivity of matrix multiplication. That is, there are  $A$  and  $B$  of appropriate sizes where  $AB \neq BA$ .

**Note.** The text gives an algorithm to calculate the product of two matrices. If the matrices are square of size  $n \times n$  then it requires  $n^3$  multiplications and  $n^2(n - 1)$  additions (and so is  $O(n^3)$ ).

**Definition 2.6.5.** The *identity matrix of order  $n$*  is the  $n \times n$  matrix  $I_n = [\delta_{ij}]$  where

$$\delta_{ij} = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j. \end{cases}$$

**Note.** If  $A$  is  $m \times n$  then  $AI_n = I_m A = A$ .

**Definition 2.6.6.** Let  $A = [a_{ij}]$  be an  $m \times n$  matrix. The *transpose* of  $A$ , denoted  $A^T$ , is an  $n \times m$  matrix obtained by interchanging the rows and columns of  $A$ . That is,  $A^T = [b_{ij}]$  where  $b_{ij} = a_{ji}$ .

**Example.** Page 160 Number 16.

**Definition 2.6.7.** A matrix  $A$  is *symmetric* if  $A = A^T$ .

**Definition.** In a square matrix, the elements  $a_{ii}$  form the *diagonal* of  $A$ .

**Definition 2.6.8.** Let  $A = [a_{ij}]$  and  $B = [b_{ij}]$  be  $m \times n$  matrices all of whose entries are either 0 or 1. The *join* of  $A$  and  $B$ , denoted  $A \vee B$ , is the matrix with  $(i, j)$ th entry  $a_{ij} \vee b_{ij}$ . Recall

$$a_{ij} \vee b_{ij} = \begin{cases} 1 & \text{if } a_{ij} = 1 \text{ or } b_{ij} = 1 \\ 0 & \text{otherwise.} \end{cases}$$

The *meet* of  $A$  and  $B$ , denoted  $A \wedge B$ , is the matrix with  $(i, j)$ th entry  $a_{ij} \wedge b_{ij}$ .

Recall

$$a_{ij} \wedge b_{ij} = \begin{cases} 1 & \text{if } a_{ij} = b_{ij} = 1 \\ 0 & \text{otherwise.} \end{cases}$$

**Example.** Page 160 Number 28.

**Definition 2.6.9.** Let  $A = [a_{ij}]$  be an  $m \times k$  “zero-one” matrix and  $B = [b_{ij}]$  be a  $k \times n$  “zero-one” matrix. Then the *Boolean product* of  $A$  and  $B$ , denoted  $A \odot B$  is the  $m \times n$  matrix with  $(i, j)$ th entry  $c_{ij}$  where

$$c_{ij} = (a_{i1} \wedge b_{1j}) \vee (a_{i2} \wedge b_{2j}) \vee \cdots \vee (a_{ik} \wedge b_{kj}).$$

**Examples.** Page 161 Numbers 30 and 36.

**Definition 2.6.10.** Let  $A$  be a square zero-one matrix and let  $R$  be a positive integer. The  $r$ th *Boolean power* of  $A$ , denoted  $A^{[r]}$ , is

$$A^{[r]} = \underbrace{A \odot A \odot A \odot \cdots \odot A}_{r \text{ times}}.$$

**Note.** The Boolean powers of  $A$  will be used in our study of paths in graphs. The text gives an algorithm for calculating Boolean products of graphs on page 158.

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