## **Section 1.6.** Discrete Random Variables

**Note.** We now formally define some of the ideas illustrated in the previous section.

**Definition 1.6.1.** A random variable is a *discrete random variable* if the space (its range) is either finite or countable.

**Example 1.6.1.** Suppose a fair coin is flipped an infinite number of times. Let the random variable X equal the number of flips needed to obtain the first head (H). Then the sample space  $\mathcal{C}$  consists of all sequences of H's and T's (an uncountable sample space). The space is  $\mathcal{D} = \{1, 2, \ldots\} = \mathbb{N}$ , so X is a discrete random variable. Notice that X = 1 corresponds to the events  $c \in \mathcal{C}$  such that X(c) = 1, so that this includes all sequences of events that start with H (an uncountable collection). For  $x \in \mathbb{N}$  we have  $P(X = x) = (1/2)^x$  since this requires a sequence of (x - 1) T's followed by a H. Each such outcome has probability 1/2 so the value of P(X = x) follows. The probability that X is odd is

$$P(X \in \{1, 3, 5, \ldots\}) = \sum_{x=1}^{\infty} \left(\frac{1}{2}\right)^{2x-1} = 2\sum_{x=1}^{\infty} \left(\frac{1}{4}\right)^x = 2\frac{1/4}{1 - 1/4} = \frac{2}{3}.$$

Notice the similarity of this to Exercise 1.4.18.

**Note.** Notice that each element of the sample space in Example 1.6.1, that is each infinite sequence of T's and H's, has probability 0. This gives an example of an experiment where an event is *possible* yet it has probability 0 (consider the outcome  $TTT \cdots$ , for example, or any outcome for that matter).

**Definition 1.6.2.** Let X be a discrete random variable with space  $\mathcal{D}$ . The probability mass function of X is  $p_X(x) = P(X = x)$  for  $x \in \mathcal{D}$ . The support of discrete random variable X, denoted  $\mathcal{S}$ , is the set of points in the space ("range") of X which has positive probability:  $\mathcal{S} = \{x \in \mathcal{D} \mid p_X(x) = P(X = x) > 0\}$ .

**Note.** By Theorem I.5.3,  $P(X = x) = F_X(x) - F_X(x^-)$  where  $F_X(x^-) = \lim_{z \to x^-} F_X(z)$ , so P(X = x) = 0 if and only  $F_X$  is continuous at x. So the support of discrete random variable X is the set of points of discontinuity of the cumulative distribution function  $F_X$ .

**Note.** The following can be shown "in a more advanced class" (see Hogg, McKean, and Craig page 46).

**Theorem 1.6.A.** Let  $\mathcal{D}$  be a finite or countable set of real numbers. Then function  $p_X : \mathcal{D} \to \mathbb{R}$  is a probability mass function for some discrete random variable X is and only if

- (i)  $0 \le p_X(x) \le 1$  for all  $x \in \mathcal{D}$ , and
- (ii)  $\sum_{x \in \mathcal{D}} p_X(x) = 1$ .

**Example 1.6.2.** A lot of 100 fuses is inspected by the following process. Five of these fuses are chosen at random and tested; if all five "blow" at the correct amperage, then the lot is accepted. Let X be the number of defective fuses among

the five that are inspected. Then X is a discrete random variable with space  $\mathcal{D} = \{0, 1, 2, 3, 4, 5\}$ . The probability mass function of X is

$$p_X(x) = \begin{cases} \frac{\binom{20}{x} \binom{80}{5-x}}{\binom{100}{5}} & \text{for } x = 0, 1, 2, 3, 4, 5 \\ 0 & \text{elsewhere.} \end{cases}$$

This is a particular example of a hypergeometric distribution, which we will explore in some detail in Chapter 3.

**Note/Definition.** Suppose we have a random variable X with distribution  $p_X$ . If for some function g we have Y = g(X) then g is called a transformation. If X is a discrete random variable and the space X is  $\mathcal{D}_X$ , then the space of Y is  $\mathcal{D}_Y = \{g(x) \mid x \in \mathcal{D}_X\}$ . If function  $g^{-1}$  exists (i.e., if g is one to one) then

$$p_Y(y) = P(Y = y) = P(g(X) = y) = P(X = g^{-1}(y)) = p_X(g^{-1}(y)).$$

**Example 1.6.4.** Let discrete random variable X have probability mass function

$$p_X(x) = \begin{cases} \frac{3!}{x!(3-x)!} \left(\frac{2}{3}\right)^x \left(\frac{1}{3}\right)^{3-x} & \text{for } x = 0, 1, 2, 3\\ 0 & \text{elsewhere.} \end{cases}$$

Let Y be the discrete random variable defined as  $Y = X^2$ . With  $y = g(x) = x^2$  as the transformation we have  $\mathcal{D}_X = \{0, 1, 2, 3\}$  and  $\mathcal{D}_Y = \{y = g(x) = x^2 \mid x \in \mathcal{D}_X\} = \{0, 1, 4, 9\}$ . Since g is one to one on  $\mathcal{D}_X$  then we have the relationship  $x = \sqrt{y} = g^{-1}(y)$  for  $y \in \mathcal{D}_Y$  and so

$$p_Y(y) = p_X(\sqrt{y}) = \begin{cases} \frac{3!}{(\sqrt{y})!(3-\sqrt{y})!} \left(\frac{2}{3}\right)^{\sqrt{y}} \left(\frac{1}{3}\right)^{3-\sqrt{y}} & \text{for } y = 0, 1, 4, 9\\ 0 & \text{elsewhere.} \end{cases}$$

**Example.** Consider again the random variable of Example 1.6.1 which is equal to the number of flips of a fair coin needed to obtain the first head (H). Define the new discrete random variable  $Z = (X-2)^2$  so that the transformation is  $g(x) = (x-2)^2$ . Since  $\mathcal{D}_X = \{1, 2, 3, ...\}$  then  $\mathcal{D}_Z = \{g(x) \mid x \in \mathcal{D}_X\} = \{0, 1, 4, 9, 16, ...\}$  but g is not one to one on all of  $\mathcal{D}_X$ . Now Z = 0 if and only if X = 2, and Z = 1 if and only if X = 1 or X = 3. For the other values of Z (i.e., for  $z \geq 4$ ) we have  $x = \sqrt{z} + 2$ . So we have the probability mass function for Z as

$$p_Z(z) = \begin{cases} p_X(2) = (1/2)^2 = 1/4 & \text{for } z = 0\\ p_X(1) + p_X(3) = 1/2 + 1/8 = 5/8 & \text{for } z = 1\\ p_X(\sqrt{z} + 2) = (1/2)^{\sqrt{z} + 2} & \text{for } z = 4, 9, 16, \dots \end{cases}$$

Notice that

$$\sum_{z \in \mathcal{D}_Z} p_Z(z) = p_Z(0) + p_Z(1) + \sum_{z \in \{4,9,16,\dots\}} p_Z(\sqrt{z} + 2) = \frac{1}{4} + \frac{5}{8} + \sum_{n=1}^{\infty} \left(\frac{1}{2}\right)^{\sqrt{n^2} + 2}$$

$$= \frac{7}{8} + \sum_{n=1}^{\infty} \left(\frac{1}{2}\right)^{n+2} = \frac{7}{8} + \frac{1}{4} \sum_{n=2}^{\infty} \left(\frac{1}{2}\right)^n$$

$$= \frac{7}{8} + \frac{1}{4} \left(\frac{1/4}{1 - 1/2}\right) = \frac{7}{8} + \frac{1}{8} = 1$$

(this last observation is Exercise 1.6.11). So by Theorem 1.6.A,  $p_Z$  actually is a probability mass function.

Revised: 3/27/2021