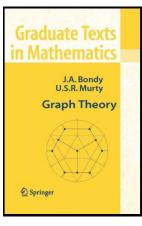
## Chapter 11. The Four-Colour Problem

11.1. Colourings of Planar Maps—Proofs of Theorems

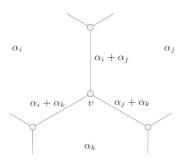


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Theorem 11.4. Tait's Theorem

# Theorem 11.4 (continued 1)

### Proof (continued).



**Figure 11.2.** The 3-edge-colouring of a cubic plane graph induced by a 4-face-colouring.

Since the face colouring is proper then  $\alpha_i$ ,  $\alpha_j$ , and  $\alpha_k$  are distinct and hence the three edges incident to v have different colours. Following this scheme to assign colours to all edges of G gives a proper 3-edge-colouring in colours  $\alpha_1$ ,  $\alpha_2$ ,  $\alpha_3$ , as needed.

Theorem 11.4. Tait's Theorem

### Theorem 11.4

#### Theorem 11.4. TAIT'S THEOREM.

A 3-connected cubic plane graph is 4-face-colourable if and only if it is 3-edge-colourable.

**Proof.** Let G be a 3-connected cubic plane graph.

First suppose that G has a proper 4-face-colouring. Denote the colours by the vectors  $\alpha_0=(0,0),\ \alpha_1=(1,0),\ \alpha_2=(0,1),\ \text{and}\ \alpha_3=(1,1)$  in  $\mathbb{Z}_2\times\mathbb{Z}_2$ . We'll give a 3-edge-colouring of G by assigning to each edge the sum of the colours of the two faces it separates. Notice that since G has no cut edges then each edge separates two distinct faces, so no edge is assigned colour  $\alpha_0$  under this scheme (since each vector is its own additive inverse in  $\mathbb{Z}_2\times\mathbb{Z}_2$ ). If  $\alpha_i,\ \alpha_j,\ \text{and}\ \alpha_k$  are the colours assigned to the three faces incident to vertex v, then  $\alpha_i+\alpha_j,\ \alpha_i+\alpha_k,\ \text{and}\ \alpha_j+\alpha_k$  are the colours assigned to the three edges incident with v (see Figure 11.2).

Theorem 11.4. Tait's Theore

# Theorem 11.4 (continued 2)

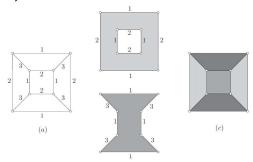
#### Theorem 11.4. TAIT'S THEOREM.

A 3-connected cubic plane graph is 4-face-colourable if and only if it is 3-edge-colourable.

**Proof (continued).** Second, suppose that G has a proper 3-edge-colouring in colours 1, 2, 3. Denote by  $E_i$  the set of edges of G of colour i, for  $i \in \{1,2,3\}$ . The induced subgraph  $G[E_i]$  is a spanning 1-regular subgraph of G (since G is cubic graph with a proper 3-edge-colouring). Set  $G_{ij} = G[E_i \cup E_j]$  for  $1 \le i < j \le 3$ . Then each  $G_{ij}$  is a spanning 2-regular subgraph of G (since the  $G[E_i]$  are spanning with  $G[E_i]$  and  $G[E_j]$  edge disjoint). Then by Exercise 11.1.2/11.2.2,  $G_{ij}$  is 2-face-colourable. Also, each face of G is the intersection of a face of  $G_{12}$  and a face of  $G_{23}$  (since  $G_{12}$  and  $G_{23}$  together include all edges; see Figure 11.3 for an illustration of this for the cube  $G_{23}$ .

# Theorem 11.4 (continued 3)

### Proof (continued).



**Figure 11.3.** (a) A 3-edge-colouring of the cube, (b) 2-face-colourings (shaded and unshaded) of the spanning subgraphs  $G_{12}$  and  $G_{13}$ , (c) the induced 4-face colouring of the cube.

Consider the 2-face-colourings of  $G_{12}$  and  $G_{23}$ , say with the face colours 0 and 1 (with colour 0 represented by unshaded faces and colour 1 represented by shaded faces in Figure 11.3(b)).

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Theorem 11.4. Tait's Theorem

# Theorem 11.4 (continued 4)

**Proof (continued).** Now assign to each face f of G the ordered pair of colours assigned to faces  $G_{12}$  and  $G_{23}$  (respectively) whose intersection is f. This gives a 4-face-colouring of G in the colours  $\alpha_0$ ,  $\alpha_1$ ,  $\alpha_2$ ,  $\alpha_3$  mentioned above. Because  $G = G_{12} \cup G_{23}$ , then this is a proper 4-face-colouring of G (see Figure 11.3(c)), as needed.

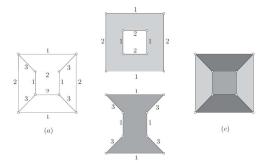


Figure 11.3.

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