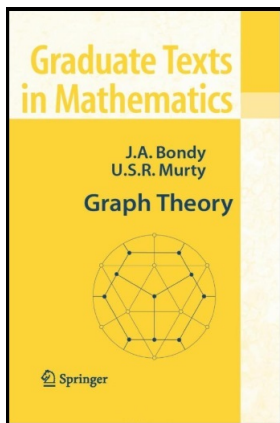


# Graph Theory

## Chapter 11. The Four-Colour Problem

### 11.1. Colourings of Planar Maps—Proofs of Theorems



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**Proof.** Let  $G$  be a 3-connected cubic plane graph.

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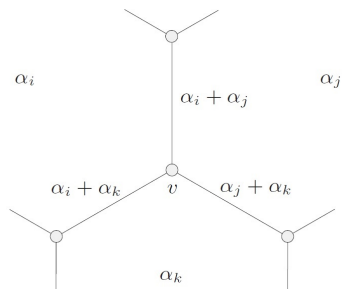
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## Theorem 11.4 (continued 1)

Proof (continued).



**Figure 11.2.** The 3-edge-colouring of a cubic plane graph induced by a 4-face-colouring.

Since the face colouring is proper then  $\alpha_i$ ,  $\alpha_j$ , and  $\alpha_k$  are distinct and hence the three edges incident to  $v$  have different colours. Following this scheme to assign colours to all edges of  $G$  gives a proper 3-edge-colouring in colours  $\alpha_1$ ,  $\alpha_2$ ,  $\alpha_3$ , as needed.

## Theorem 11.4 (continued 2)

### Theorem 11.4. TAIT'S THEOREM.

A 3-connected cubic plane graph is 4-face-colourable if and only if it is 3-edge-colourable.

**Proof (continued).** Second, suppose that  $G$  has a proper 3-edge-colouring in colours 1, 2, 3. Denote by  $E_i$  the set of edges of  $G$  of colour  $i$ , for  $i \in \{1, 2, 3\}$ . The induced subgraph  $G[E_i]$  is a spanning 1-regular subgraph of  $G$  (since  $G$  is cubic graph with a proper 3-edge-colouring). Set  $G_{ij} = G[E_i \cup E_j]$  for  $1 \leq i < j \leq 3$ . Then each  $G_{ij}$  is a spanning 2-regular subgraph of  $G$  (since the  $G[E_i]$  are spanning with  $G[E_i]$  and  $G[E_j]$  edge disjoint). Then by Exercise 11.1.2/11.2.2,  $G_{ij}$  is 2-face-colourable. Also, each face of  $G$  is the intersection of a face of  $G_{12}$  and a face of  $G_{23}$  (since  $G_{12}$  and  $G_{23}$  together include all edges; see Figure 11.3 for an illustration of this for the cube  $Q_2$ ).



## Theorem 11.4 (continued 2)

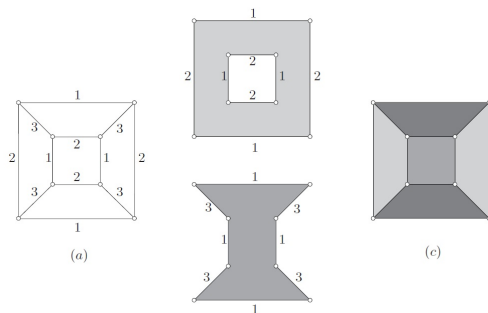
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## Theorem 11.4 (continued 3)

Proof (continued).



**Figure 11.3.** (a) A 3-edge-colouring of the cube, (b) 2-face-colourings (shaded and unshaded) of the spanning subgraphs  $G_{12}$  and  $G_{13}$ , (c) the induced 4-face colouring of the cube.

Consider the 2-face-colourings of  $G_{12}$  and  $G_{23}$ , say with the face colours 0 and 1 (with colour 0 represented by unshaded faces and colour 1 represented by shaded faces in Figure 11.3(b)).

## Theorem 11.4 (continued 4)

**Proof (continued).** Now assign to each face  $f$  of  $G$  the ordered pair of colours assigned to faces  $G_{12}$  and  $G_{23}$  (respectively) whose intersection is  $f$ . This gives a 4-face-colouring of  $G$  in the colours  $\alpha_0, \alpha_1, \alpha_2, \alpha_3$  mentioned above. Because  $G = G_{12} \cup G_{23}$ , then this is a proper 4-face-colouring of  $G$  (see Figure 11.3(c)), as needed. □

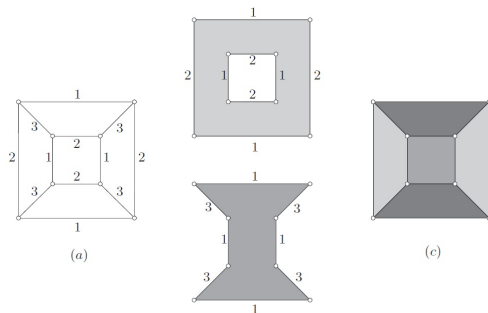


Figure 11.3.